

Numerical Simulation of Galaxy Formation

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Talk Structure

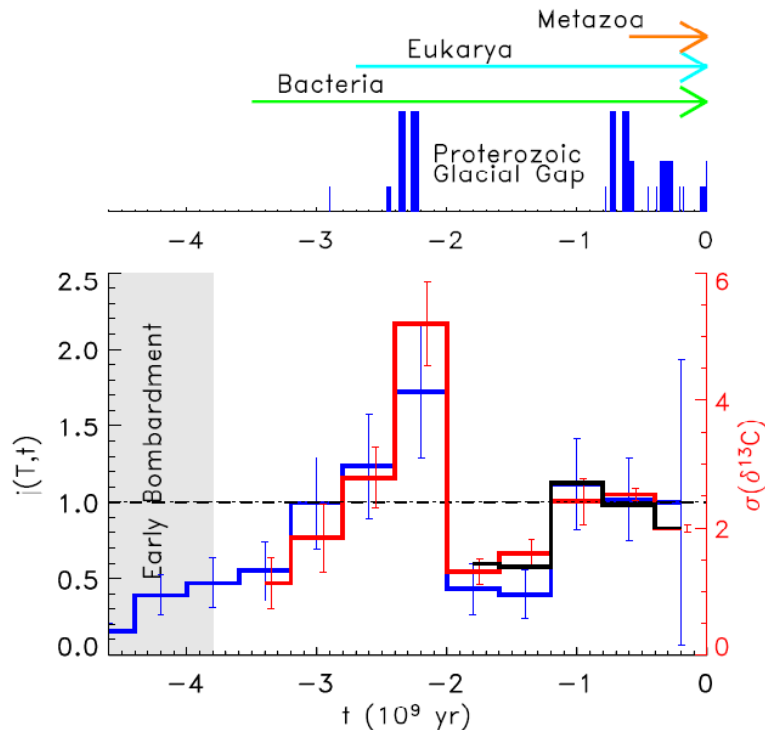
- Has Galaxy Formation Anything To Do with Snowball Earth?
- Brief overview of the present cosmology
- Numerical Simulation of galaxy formation

Bottom Line:

Numerical simulation of galaxy formation *will be able to* calibrate the reconstruction of star formation history of our galaxy from observations.

Has Galaxy Formation Anything To Do with Snowball Earth?

Svensmark(2006): Starbursts in Milky Way Galaxy and Glaciation are related?



Blue: Cosmic Ray Level from star formation history
Red: $\delta^{13}C$ fluctuation

Burst in 2.x Gyrs ago related to glaciation?

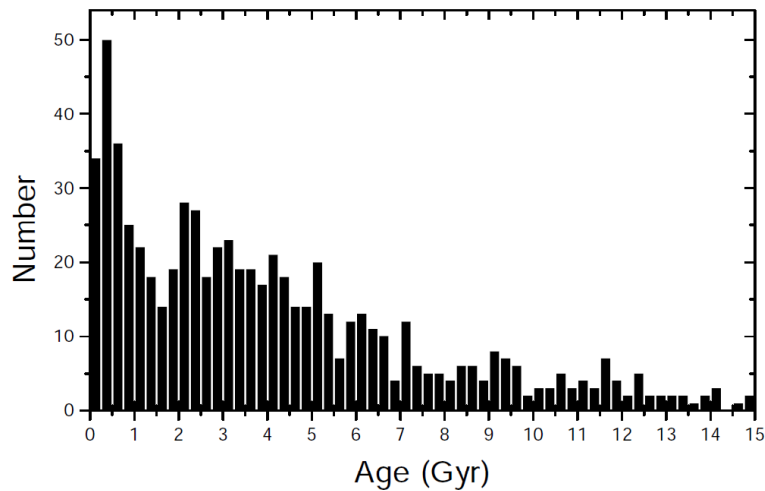
0.8 Gyrs?

0.3 Gyrs?

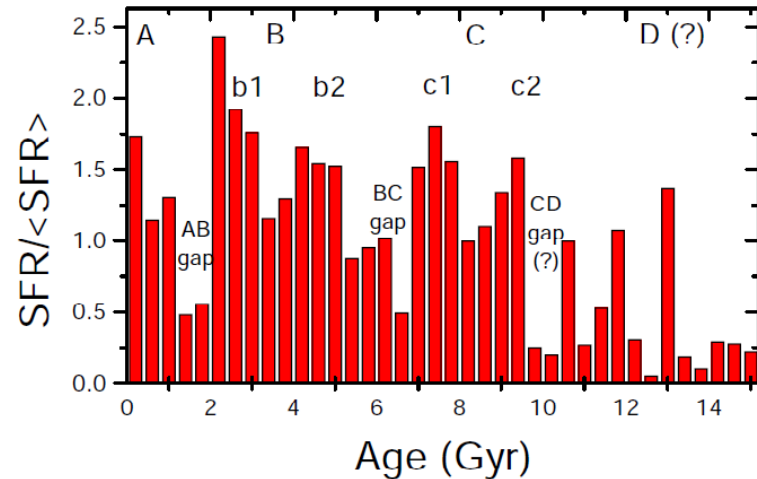
Do we really know the star formation history?

Reconstruction of Star Formation Rate (SFR)

Rocha-Pinto et al. (2000a,b)

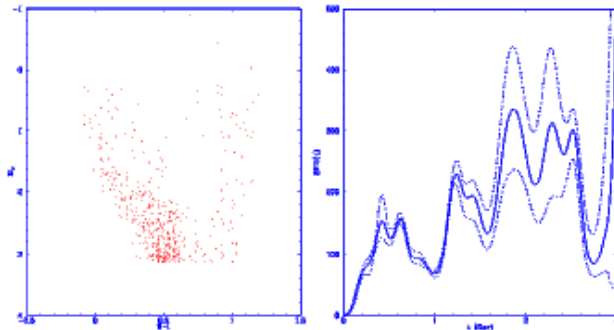


Original Data

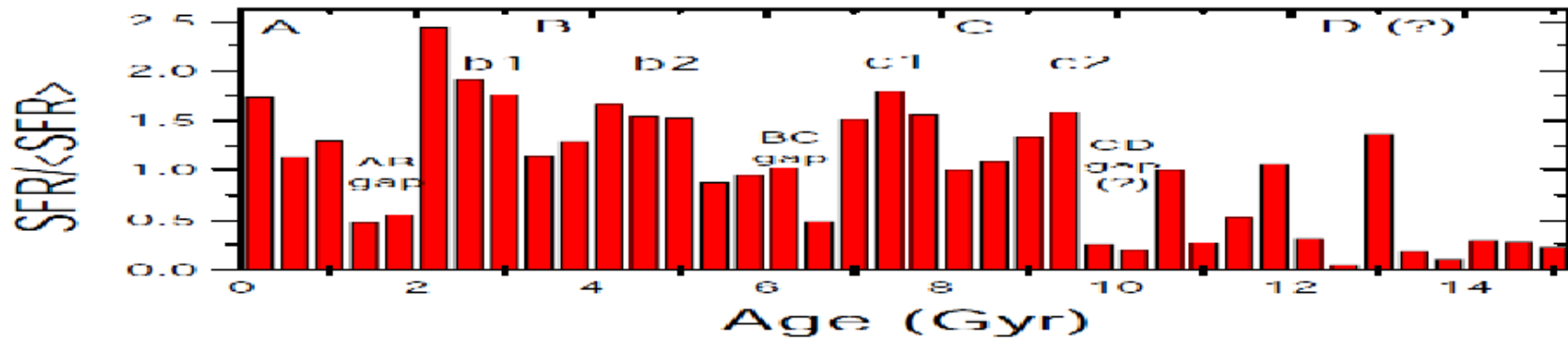


SFR after lots of “correc-
tions”

Comparison with other works



Hernandez et al. 2000
Based on HIPPARCOS
Catalog (pretty accurate
distance based on
trigonometric parallax.



Some features show agreement.

Why the difference?

- Different method to estimate stellar ages
- Small number statistics (10-20 stars/bin)

Other sources of error

- Scale height correction
- Spiral and other structures of galaxy

For Cosmic Ray intensity

- Global SFR/Solar neighborhood SFR difference
- Initial Mass function.... Fraction of stars ended up in SN may depend on SFR itself
- Sun's vertical oscillation

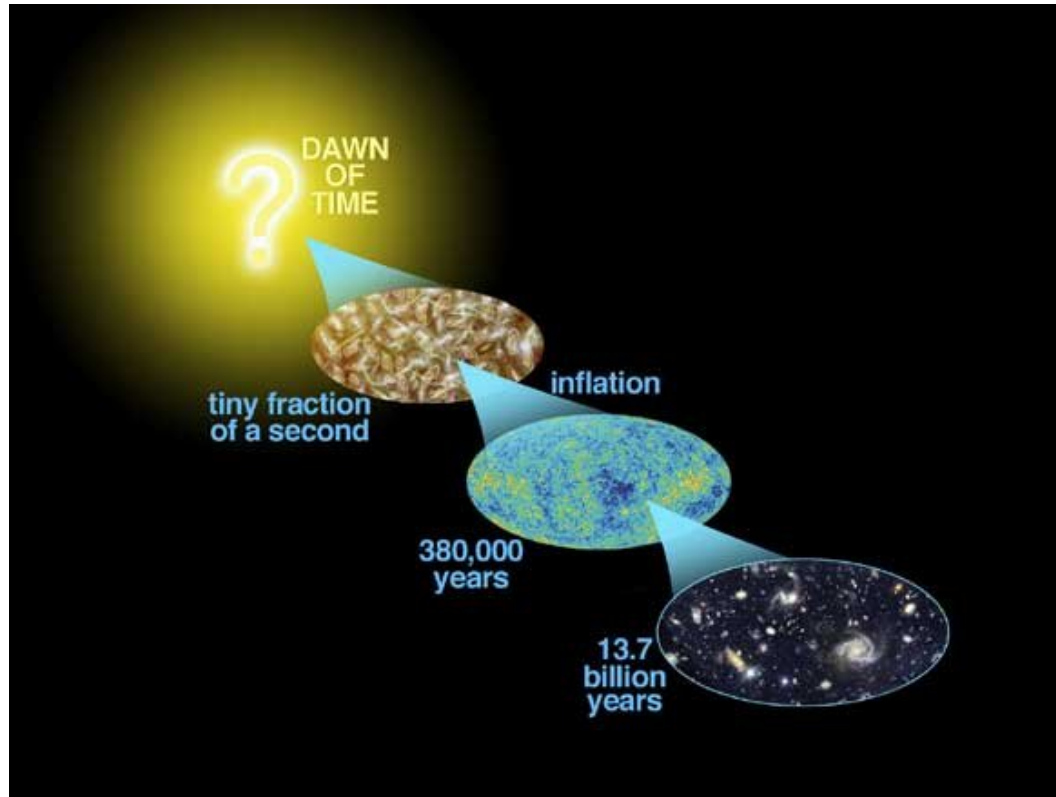
We have no clue on how large these errors are.

Numerical Simulation of Galaxy Formation

- Tries to make galaxies from “first principles”
- Starting from initial density perturbation
- Cooling of gas and star formation, Supernova feedback, etc, are taken into account.

Would not directly reconstruct the Milky Way, but should give ways to calibrate the reconstruction of SFR from observations

Initial/boundary condition



Big bang

Small density
fluctuations
→ gravitational
instability
→ galaxies

Determining initial/boundary conditions

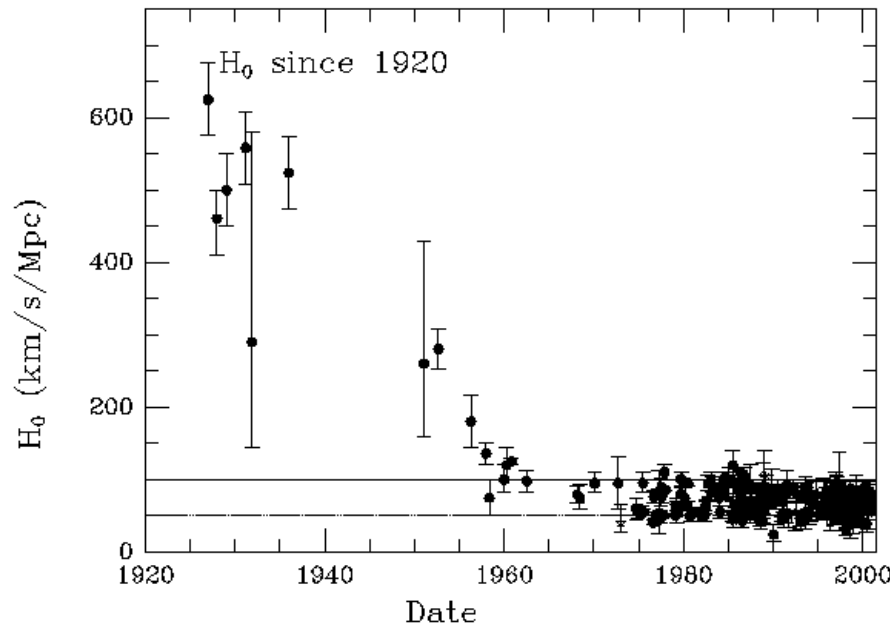
- How the universe as a whole behaves?
 - What's the origin of the fluctuations from which structures evolve?
-
- Until very recently, there was no consistent model which has no serious flaw.
 - Partly because over-interpretation of observational data...

Variation of Hubble's “constant”

The current expansion speed of the Universe changed by a factor of 10 in the last 80 years.

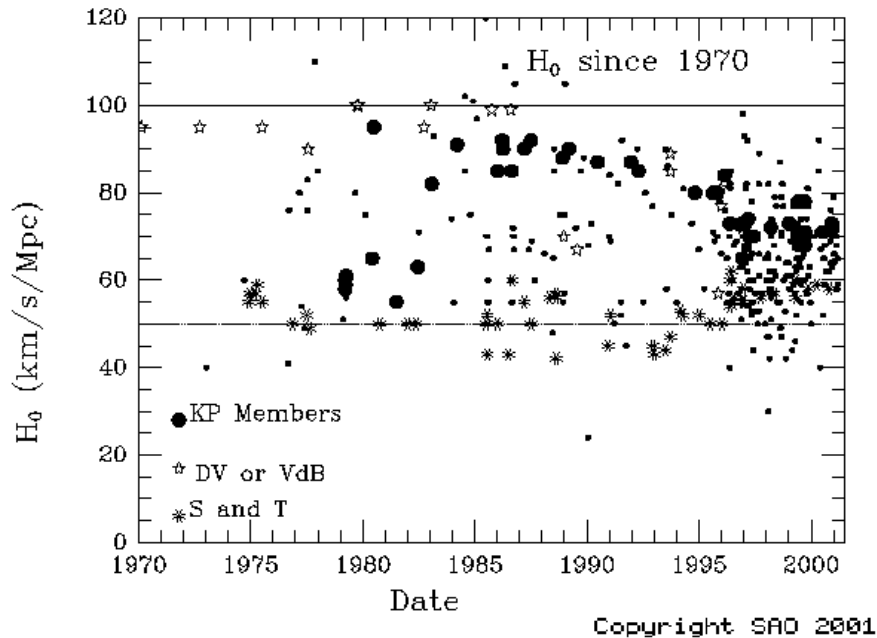
Causes of large errors:

- Wrong interpretation of the luminosity of variable stars
- Effect of large-scale inhomogeneity of the distribution of galaxies
- ...



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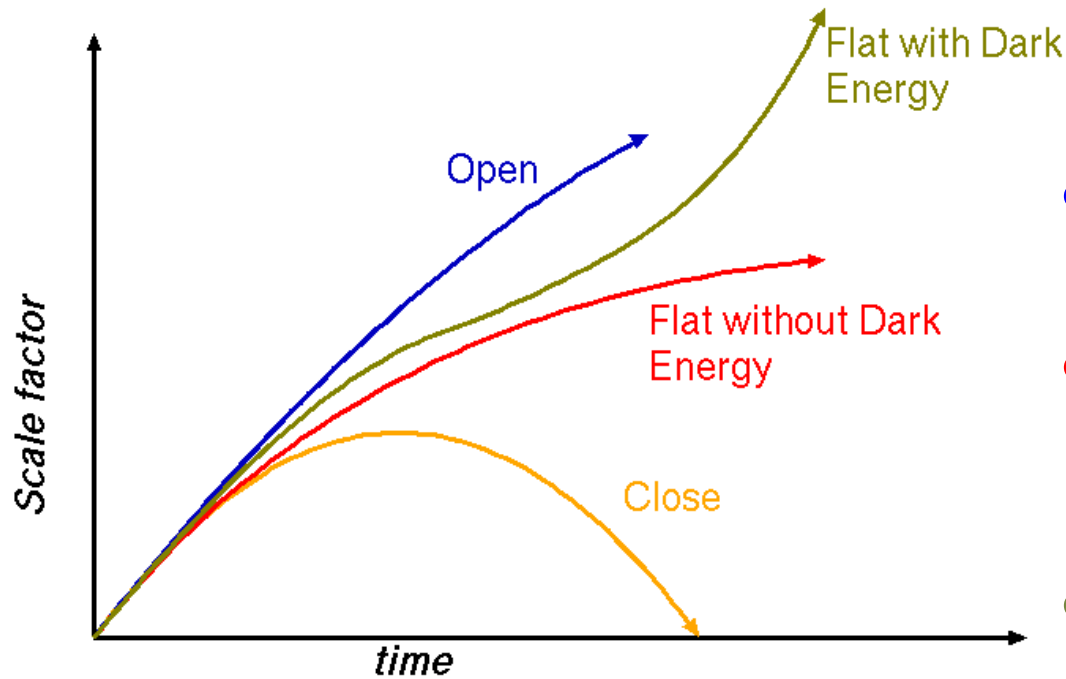
Variation of Hubble's “constant”



- Rather surprisingly, data from different measurements “converged”.
- Hubble Space Telescope played a very important role.

Really accurate measurements can determine cosmological quantities reliably.

The way the universe behaves



- **Open: Universe = Baryons**
- **Flat w/o Dark Energy: = B+Dark Matter**
- **F w DE: = B+DM+DE**

Measurements of distant Supernovae and other data rejected everything other than F w DE.

Current value: 5% Baryons, 18% DM, 73% DE.

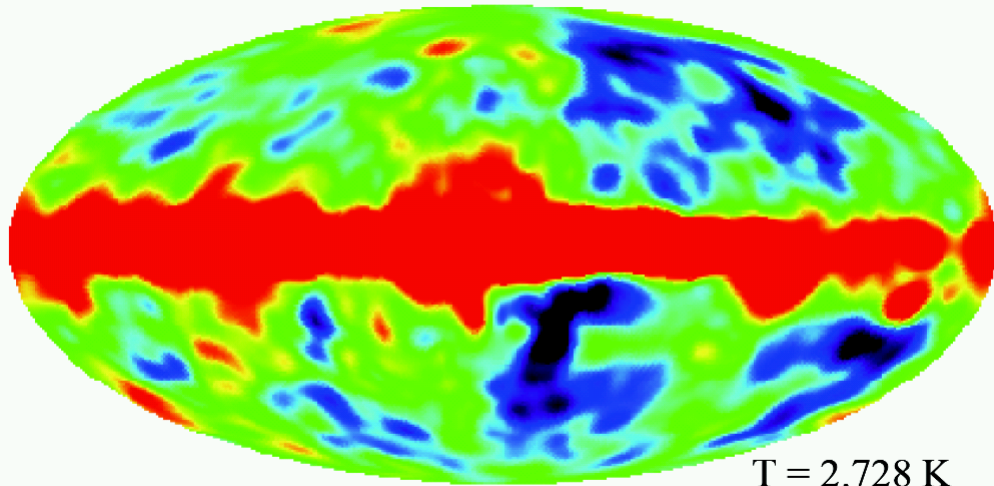
Origin of density fluctuation

- Thermal fluctuation
 - Hot dark matter (Neutrino)
 - Cold dark matter (Unknown elementary particles)
 - * Mixed, Self-interacting etc etc...
- Domain defects (Cosmic strings)
- others...

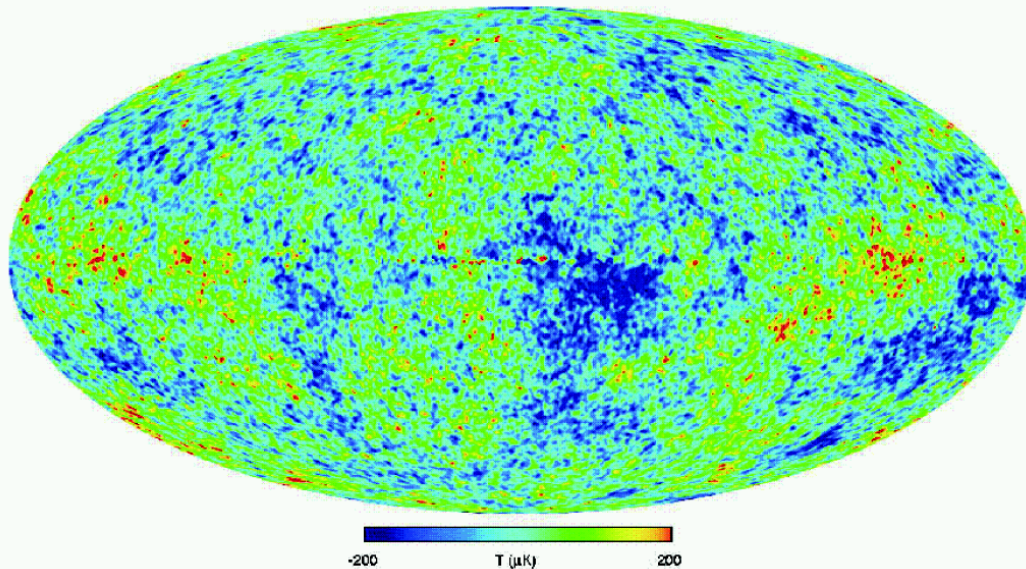
High-accuracy measurements provided us sufficient data to resolve the issue...

SDSS, WMAP, etc etc ...

WMAP observation

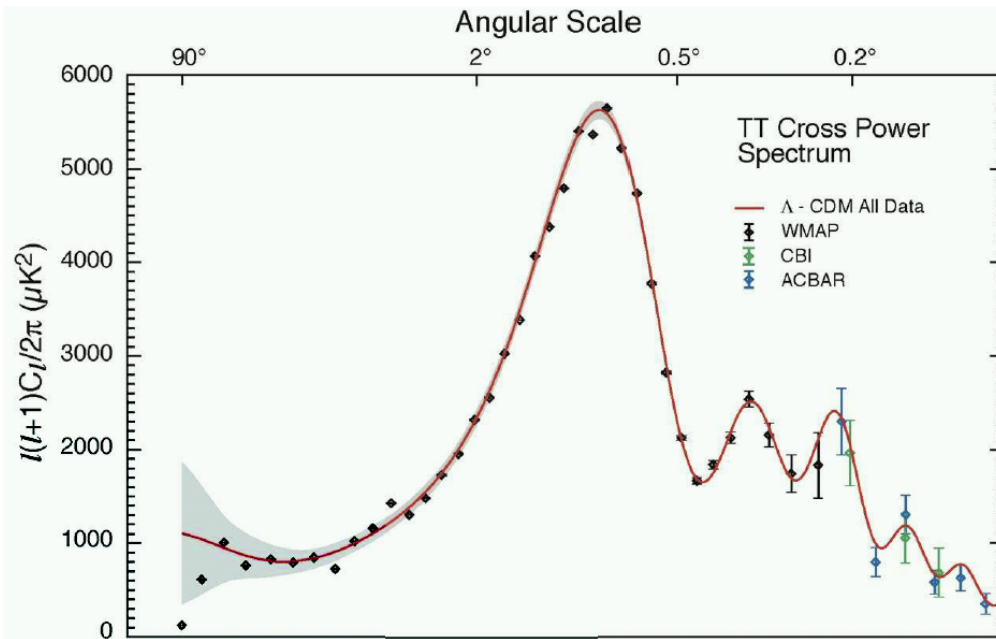


COBE (1993): For the first time, fluctuation of cosmic microwave background actually measured.



WMAP (2003-): Much higher resolution and accuracy

WMAP power spectrum



Theoretical prediction (Flat, CDM+DE, Thermal fluctuation) agrees with observational data very well

(almost too well...)

“Concordance” Cosmology

For the first time in the history of modern science, we have one **consistent** view of the universe.

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So we now know the initial and boundary conditions.

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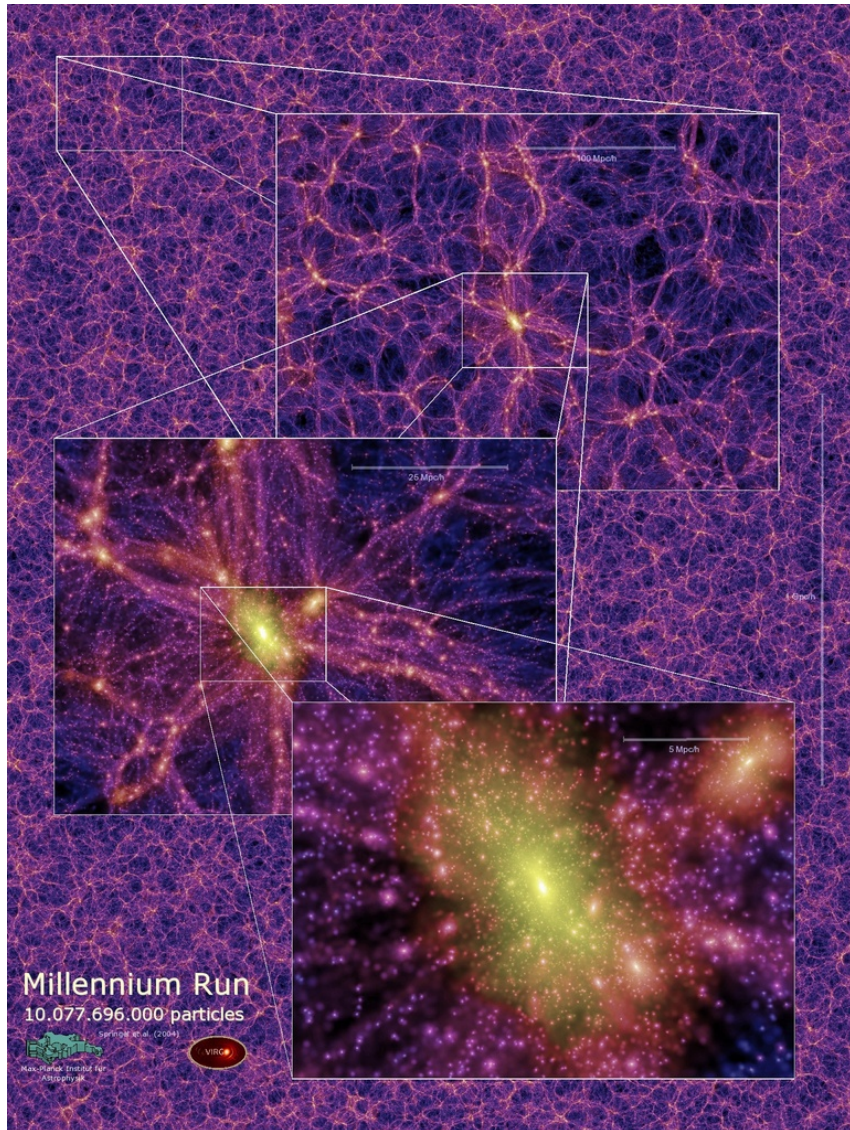
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(even harder to believe...)

Solving equations

- Structure formation through gravitational instability
 - “Dark Matter”, gravity and equation of motion
- Baryon (normal matter)
 - Hydrodynamics
 - Radiative transfer
 - chemical reaction
 - star formation and stellar evolution
 - * nuclear reaction
 - * ...

Dark Matter



Many-body problem

Gravitational interaction

“N-body simulation”

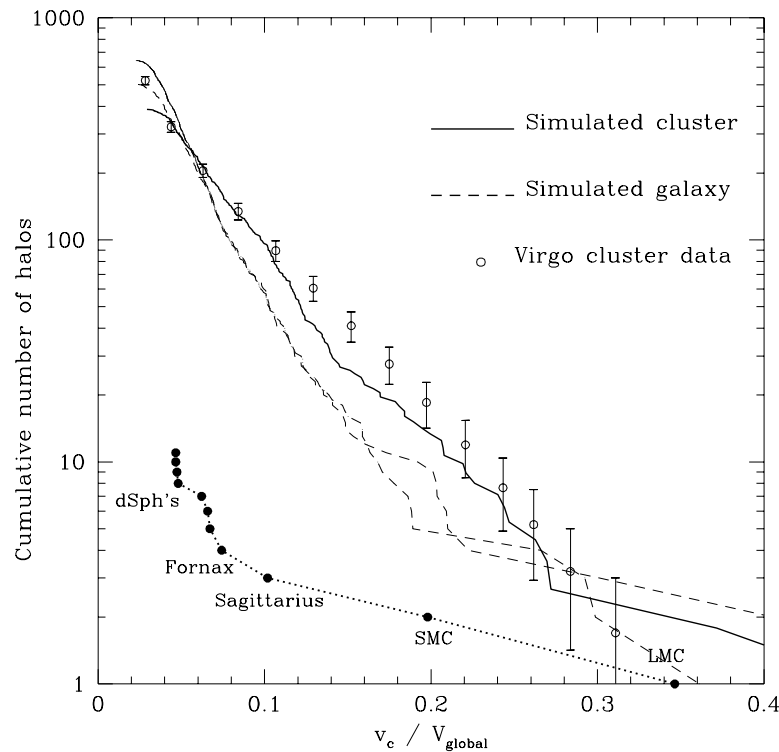
Up to 10^{10} particles

“Easy” part of the problem

Actually not so easy — The Dwarf problem

Problem:

Moore et al 1999



Galaxy-size
Simulated
Dark-matter
halos contain
far too many
subhalos

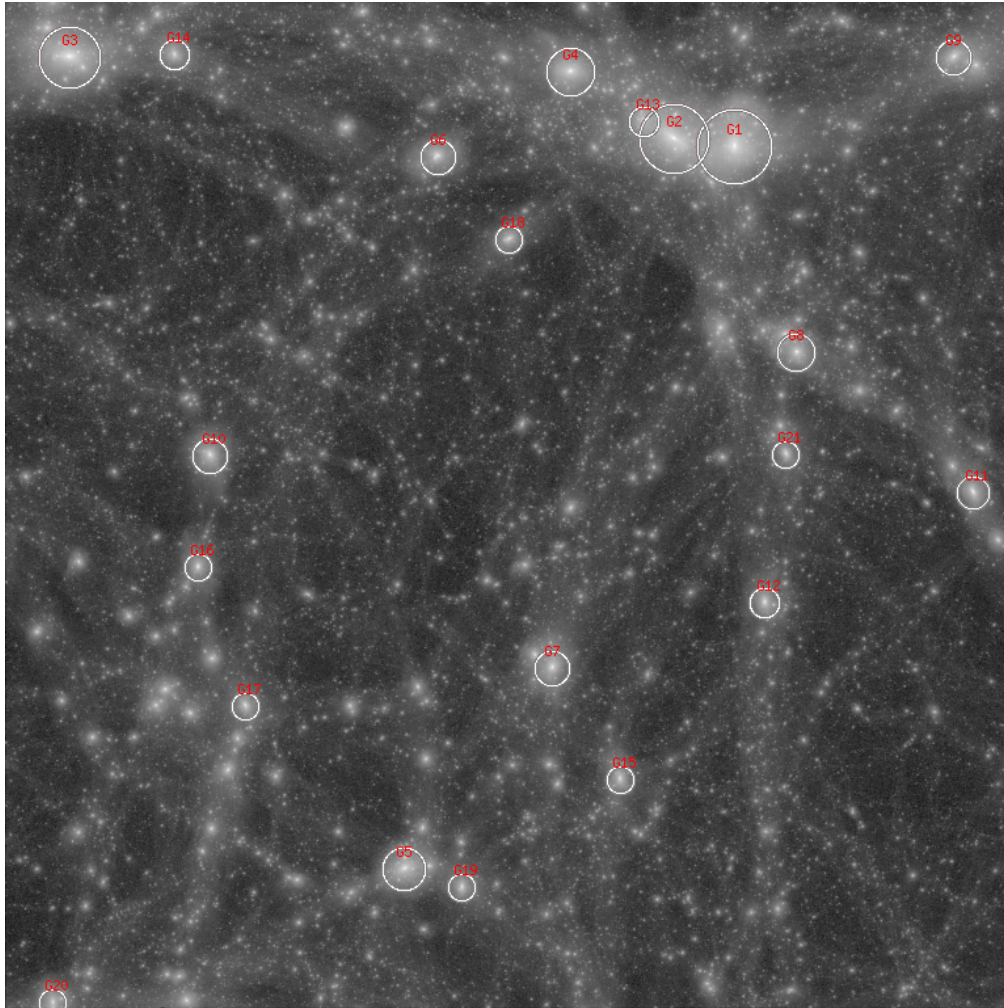
Our galaxy
contain only
 ~ 10 satellite
galaxies

Why?

Ishiyama et al. 2008

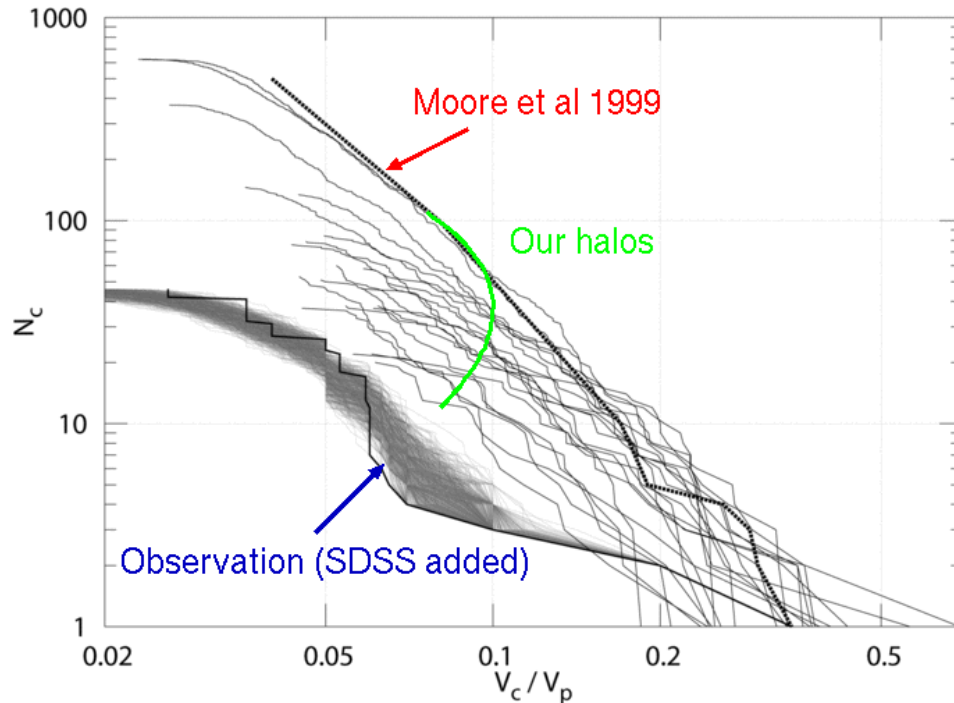
- “Observe” all simulated halos in one simulation box
- GRAPE-6A cluster/PC Cluster/Cray XT4
- 512^3 — 1600^3 particles

512^3 and 1024^3 results



1024^3 movie

Result



- Large variation in number of subhalos
- The richest ones agree with Moore's result

The poorest ones are within a factor of two with observations

The existence of our Galaxy *may be* consistent with the current standard cosmology.

DM-only simulation summary

- Current cosmology *may be* consistent with the existence of Milky Way, with very small number of satellite galaxies.
- Previous works reached to wrong conclusions primarily because of some selection bias.
- However, clearly it is necessary to solve the evolution of Baryons (gas and stars), to really compare with observations

Baryon Physics and more

Two approaches

- Detailed simulation of single galaxy
 - Solve hydrodynamics
 - Solve radiative transfer (well...)
 - Model star formation
 -
- “Semi-analytic” modeling of statistical sample of galaxies
 - Model the Baryon physics within each “Dark halo” as “sub-grid physics”
 - make statistical comparison with observations

I’ll discuss detailed simulations.

Examples of recent detailed simulations

Saitoh et al. 2004

- SPH (Smoothed Particle Hydrodynamics) + N -body
- 10^6 SPH particles
- 10^6 Dark-Matter particles
- 11-months calculation on a GRAPE-5 special-purpose computer

Galaxy Formation

Limitation of current galaxy-formation simulations

- Limited mass resolution → cannot express low-temperature, high-density interstellar gas (Gas temperature $> 10^4\text{K}$)
- Cannot express gas compression due to shock
- Cannot express starbursts....

Cannot say much about the SFR history....

Example of limitation

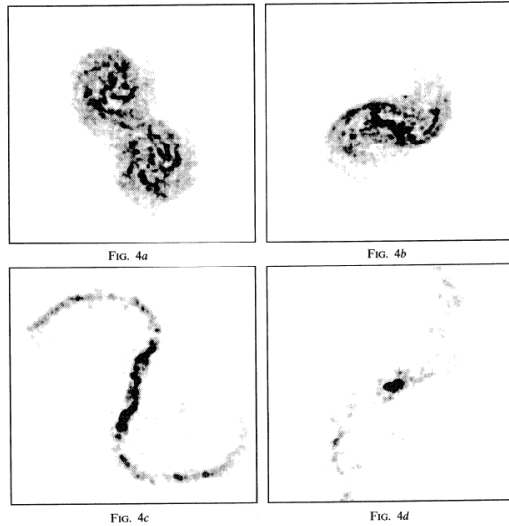
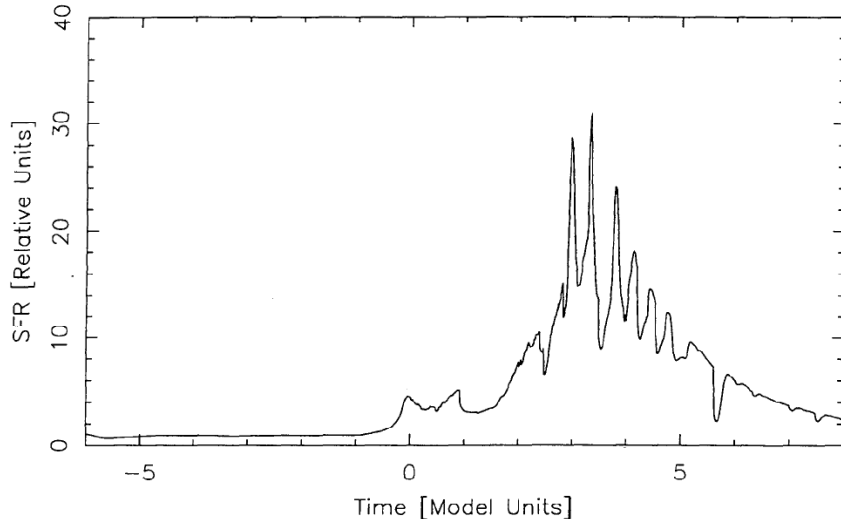


FIG. 4.—Star formation maps of a prograde-prograde merger. Each galaxy rotates clockwise; the orbital motion is clockwise as well. (a) $T = -1.1$, (b) $T = 0.3$, (c) $T = 1.7$, (d) $T = 3.1$.



Mihos et al. 1992
Simulation of
merging of two disk
galaxies

10^4 SPH particles

Starburst occurs only
after two galaxies
merged completely.

Starbursts are
observed in many
interacting galaxies
in stages well before
the final merging.

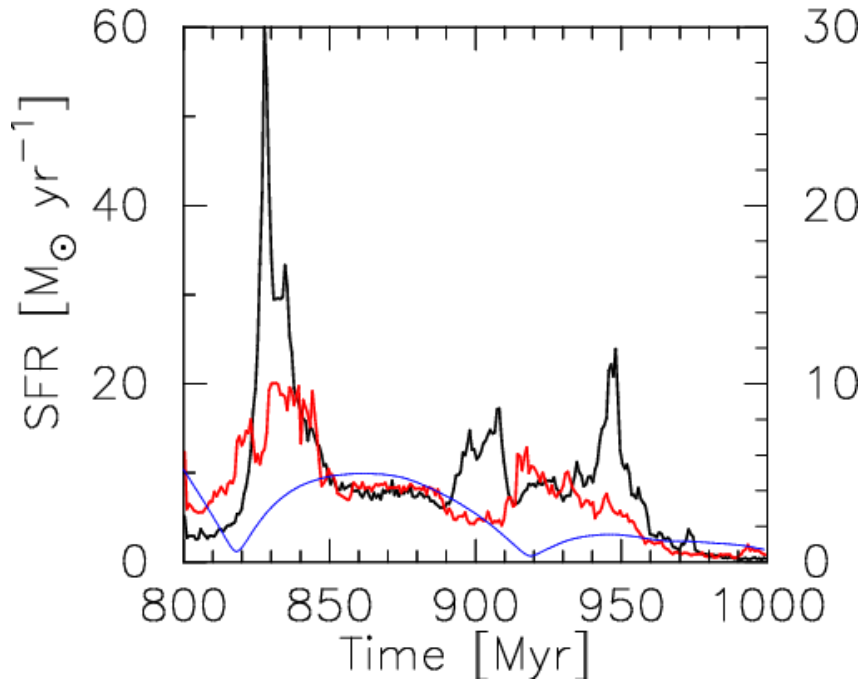
Ultra-high-resolution simulation

Saitoh et al. 2008, 0.6M SPH particles, 16M dark matter particles

- 32-node Cray XT4, less than one month
- Gas cooling calculated down to 10K
- Star Formation occurs only in very dense gas

Animation 1 Animation 2

Star formation history



Starburst occurs at the first encounter and also at the second encounter

For the first time, numerical simulation reproduced interaction-induced starburst

Summary

- Star formation history in our Galaxy is pretty difficult to reconstruct.
- In principle, numerical simulation of galaxy formation can tell how we should do the reconstruction and the possible source of errors
- Until recently, simulations could not say much about star formation history, because of the uncertainty in the initial condition and limited numerical resolution.
- Recent large-scale simulations show signs of hope.